

Method for synchronising image data obtained from process monitoring cameras

The object of the invention is a method for synchronising image data obtained from process monitoring cameras, in which method

- 5 different positions in the process are imaged using various cameras;
 - image data from the different camera positions is stored per camera into digital image processors;
 - images stored at the different camera positions are selected for display and analysis on the operator's computer screen; and
- from the image data obtained at the different camera positions are searched images depicting the same area in the web by using synchronisation means.

When the operator finds an interesting object among the images of a particular carnera position, by utilising synchronisation he will be able to see the same area in the paper web when it passed other camera positions. This type of synchronisation has long been a characteristic of the Applicant's operations. However, its use involves certain problems or deficiencies. Due to the high speed and stretching of the web, it is not possible for the synchronisation to be so accurate as to necessarily show the corresponding area in the new position which the synchronisation produces. If there is, for example, an interruption at the dry end of the machine and the operator of the monitoring system searches for the same area in the web at the wet end of the machine, the operator cannot be absolutely certain whether the object is located in that area of the video recording displayed as a result of synchronisation, in which case the operator is likely to discontinue the search.

25

30

15

20

The aim of the present invention is to provide an improved synchronisation method, so that the operator will know for certain that he will arrive automatically in the middle of the visualised area, inside which the desired same area of the web can be found. The idea is, therefore, to compel the operator to go through an area of sequential images of a size that can be parametrised. In such a case, the corresponding area in the web in different camera positions will be found more reliably and easily.





The characteristic features of the method relating to the invention are presented in the appended claims 1 and 2. The dependent claims disclose preferred embodiments of the invention.

2

- 5 An exemplary embodiment of the invention is described in the following with reference to the accompanying drawings in which
 - Figure 1 shows the system used for implementing the synchronisation method relating to the invention as a flow chart, and
 - Figure 2 illustrates the performance of synchronisation on the basis of image data from different camera positions.
 - The general structure and operation of the system are first described before disclosing the manner according to the invention for visualising the area of sequential images to be synchronised to the operator.

In the flow chart shown in Figure 1, the image source is a video camera 1 which produces a continuous video image of the object being monitored. The image data is processed in a digital signal processor 2, or USP processor. Signal processors are similar to ordinary microprocessors, but contain, among others, the use of floating-point number technology and address formats for easier addressing. Furthermore, the DSP is markedly different from the ordinary processor in terms of its architecture, having been designed for duties involving large amounts of data, and where multiplication with integers and data transfers are statistically significant operations. DSP processors are capable of performing a plurality of different and simultaneous calculation routines associated with image analysis, the results of which can be applied automatically to monitoring changes in Image data.

The system comprises several video cameras 1 for imaging the various positions of the process being monitored. Each camera is provided with its own

30

10

15

20

25

10

15

20

25

30

3

digital image processor 2 for storing digital image data per camera. The signal processors 2 are used for analysing each camera-specific image data item so as to provide image variation data based on the level of variation in a plurality of sequential images. From the signal processors 2 the said image data and image variation data are transmitted to an analysing computer 15 which has a display 11.

The images stored at the different camera positions can be selected for analysis by means of selector icons 7. The image variation graph 8 corresponding to the image variation data of images preceding and following the image to be analysed is displayed at the bottom of the screen 11. A floating arrow designated by reference numeral 9 indicates the point on the image variation graph 8 at which the image 6 displayed is located. The floating arrow 9 can be used for selecting an image at any point on the graph 8 for display. The image data 2d₁ - 2d_n stored from each camera position 1-n may encompass several hundred images. Depending on the process, the image data in store at each time may have a duration ranging from a few seconds to several minutes, and the storage may function on the FIFO (first in first out) principle.

Since each Image variation graph 8 shown at the bottom of the screen 11 is prepared of image material from each camera position respectively, the image variation graphs of the different camera positions can be standardised so as to be comparable, and be compared with each other, whereby the image variation graph representing the highest-level variation and the image data of the camera position corresponding to it can be selected automatically for displaying on the analysing window of the screen 11. For the purpose of this automation, the system is provided with standardising means 3 for standardising the output levels of the image variation data of the different camera positions to be mutually comparable. A comparison between the standardised image variation levels of the different camera positions is performed by means of comparator means 4. Selector means 5 receive image data from the different camera positions and select, under the control of the comparator means 4, the image

10

15

20

25

30



4

LEITZINGER OY

data 2d₁ - 2d_n representing the highest-level variation and the corresponding image variation graph 8 to be displayed on the screen 11. Image 6 is one of a multitude of images included in the image data. The graph 8 and the floating indicator 9 can be used for examining those very images 6 associated with the area of the highest-level image variation. The image 6 on the screen 11 may represent, for example, a hole formed in a paper web.

The automated selection of the image 6, as described above, is obviously optional, meaning that the operator may, if he so desires, select image data $2d_1 - 2d_n$ from any camera position for analysis. However, it is often useful for the operator to know at the very beginning of analysis which camera position produced the highest-level image variation, in which case the analysis can be started from this particular camera position.

The operator's data processing means 15 comprise synchronisation means 12, 13, 14 by means of which images depicting the same area in the web can be sought automatically from the image data of different carnera positions. When the synchronisation option 12 is displayed on the screen 11, the synchronisation unit 13 controls the image data selection unit 5 in such a way that the selection of a carnera position by means of the selector icons 7 automatically produces on the screen 11 the image 6 which corresponds to the same area in the paper web as the image 6 of the previous carnera position. For this purpose the synchronisation unit 13 requires certain parameters 14, which include at least web speed and the distances between the carneras 1. The synchronisation unit 13 is also given a time of occurrence 2t at which an interesting object was observed in the image field of a carnera position, the web area corresponding to which having to be analysed from the different carnera positions.

Figure 2 shows a hole, for example in the size press, in an image produced at point of time 2t in the Image data $2d_n$ of camera n. On the basis of the time of occurrence and other parameter data, the synchronisation unit 13 is able to determine, by means of simple calculations, the images $2s_1 - 2s_3$ in the image

10

data 2d₁ - 2d₃ in which the same hole appears. The accuracy of synchronisation cannot, however, be very high due to the high speed and stretching of the web, and thus in the invention is specified a marker 10, 10' of a certain width, which is visualised for the operator, within which the corresponding point in the web will be found with certainty. For the operator is thus visualised a selection area 10 in the environment of the point of synchronisation 9, 9' of each camera position, within which area there is a limited number of sequential images among which the corresponding point will be found with certainty. The said limited number is preferably a minimum number determined by the parameters such as web speed and distance between the camera positions. This marker area 10 motivates the

operator to search for the corresponding point in the different camera positions.

The size of the selection area 10, that is, the number of images contained by it

is, therefore, dependent on weh speed and the distances between the cameras.

5